



Backend (GoLang Developer)

Ministry of Programming builds startup software companies from the first line of code. We are a supercharged team of about 50 creative people and we are looking forward to bring a new one in to help us on our journey. Our mission is to deliver quality software efficiently, and to build amazing applications.

We are building a next generation store for in-game items in coordination with the German Stock Exchange. You will have a large responsibility from day one. What you do will have an actual impact on our users and MOP as a company. Your opinions and ideas will matter.

Responsibilities

- Proactivity in improving the whole lifecycle of services — from design, deployment, operation and refinement
- Scale systems using automation, improve by pushing for changes that improve reliability and velocity

- Automate the shit out of infrastructure and deployment procedures
- Push DevOps principles everywhere you can
- Thinking about security, usability, readability and performance with every line of code
- Play games
- Must be honest and open about progress
- Always work with the team not for yourself!!!

Skills qualifications

- Strong background with Go (GoLang) [Or with C++ with at least 5 years of experience, which you can prove]
- Strong background with Databases (MySQL is preferred, but MSSQL and/or Postgres are also a plus)
- Experience with Network protocols is a plus
- Passionate about Continuous Delivery and automating everything
- Experience building software from scratch
- DOCKER - Only true container in your life
- Knowledge of cloud services like AWS or Google Cloud (This one is preferred)
- At least basic knowledge of Kubernetes and jenkins
- Positive and proactive attitude

Apply to careers@mop.ba.